

Distribution Middleware Technologies for Cyber Physical Systems

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1.Introduction

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Cyber Physical Systems (CPS)

CPS integrate computation and physical processes

The term CPS was coined around 2006 by researchers of different disciplines:

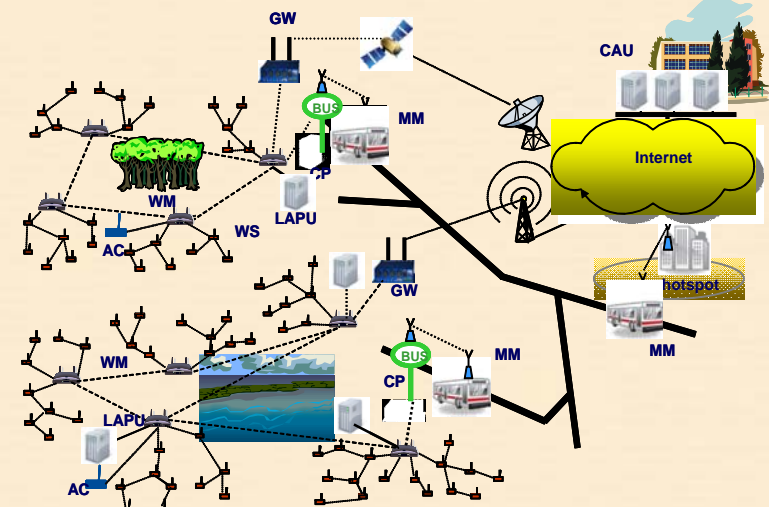
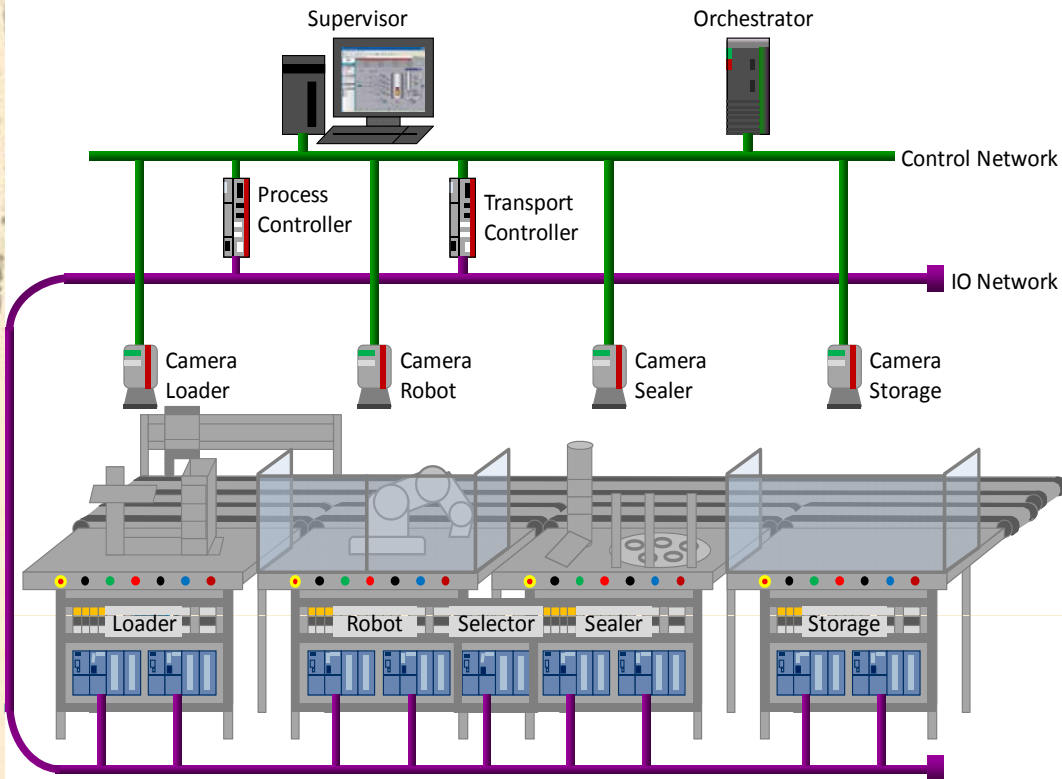
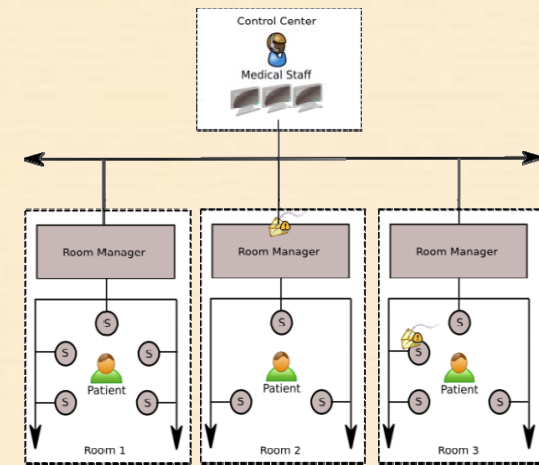
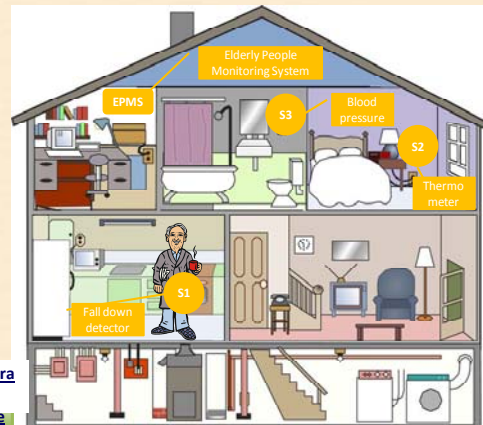
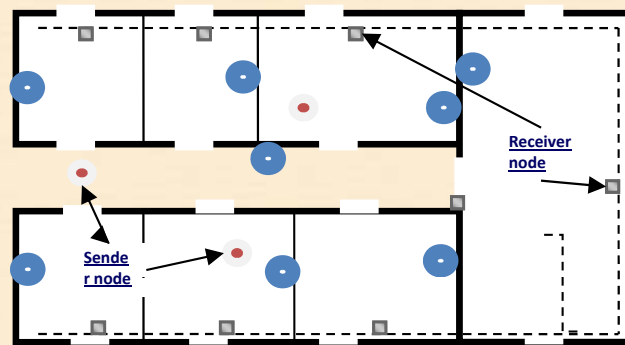
- ☐ Real-time systems
- ☐ Hybrid systems
- ☐ Control systems

Internet of things vs. CPS => Two different communities

CPS are increasingly used in several domains:

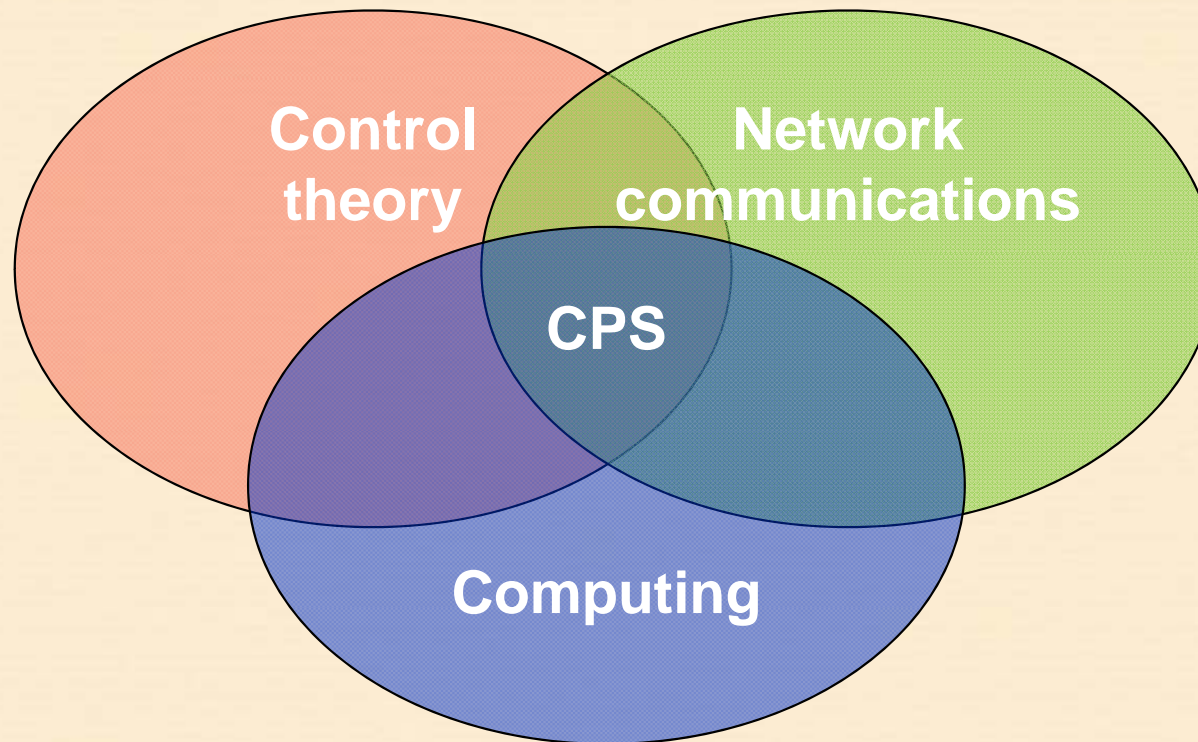
- ☐ Healthcare
- ☐ Transportation
- ☐ Process control
- ☐ Manufacturing
- ☐ Electric power grids

Application domains



/4CPS

Cyber Physical Systems (CPS)



Technology implications

CPS benefit from **advances in several research domains:**

- ☐ Networked control systems
- ☐ Hybrid systems
- ☐ Real-time computing and networking
- ☐ Wireless technologies
- ☐ Smart sensors and actuators
- ☐ Security
- ☐ Model driven development
- ☐ Evolution in computing platforms:
 - Low cost / Small size / High performance
- ☐ High bandwidth networks
- ☐ Improvements in energy capacity and management

Difficulties of building CPS

Building CPS is not a trivial task:

- ☐ **Integration** of different technologies
- ☐ **Different points of view** must be considered:
Computing (concurrency and real-time issues), Control theory,
Network communications
- ☐ **Heterogeneous** embedded hardware and software platforms
- ☐ **Fault-tolerance**: Dependable and safe systems
- ☐ Flexibility and adaptability to changes
- ☐ Scalability to build large systems
- ☐ Maintenance: CPS are created to work for long periods of time (e.g. several years)
- ☐ **Of course: Building new systems on schedule and keeping low costs!**

Communication issues

❑ Radical approaches:

Design of new specific technologies and protocols from scratch for CPS

❑ Pragmatic approach:

Use in short to medium term of worldwide accepted standards even though they provide lower performance:

- Internet Protocols (IP)
- IEEE802.11 (Wifi)

Use of patches to improve their performance

Use of middleware technologies

- ❑ Ease the construction of new applications
- ❑ Hide low level implementation details
- ❑ Generic middleware technologies (J2EE, .NET, CORBA, DDS, or Web Services) drawbacks:
 - Tend to be excessive and introduce performance overhead
 - Do not match some specific requirements of CPS
- ❑ **Need of specific middleware architectures for CPS which introduce specific services and abstractions**
 - **Avoiding reinventing the wheel**
 - **Keep an adequate performance**

1. Introduction

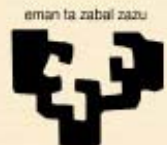
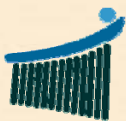
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Main requirements of CPS

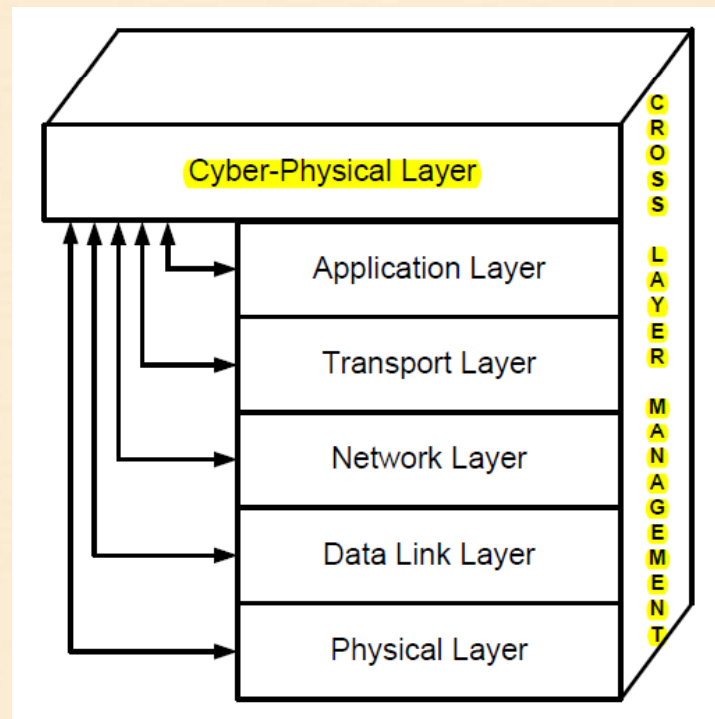
The nature of CPS imposes specific requirements different from general purpose computing:

- ❑ **Dealing with time:** Physical world is concurrent and reacting in time is critical
- ❑ **Close integration:** Highly coupled systems
- ❑ **Solving heterogeneity:** Mixture of platforms and technologies (computing platforms, OS, programming languages, network technologies)
- ❑ **Low resource devices:** CPU, memory, network bandwidth and energy consumption
- ❑ **Dynamic reconfiguration and reorganization:** Capable of adapting to changes in the physical world or changing requirements
- ❑ **Dependability and robustness:** Safety must be ensured even in adverse situations. Sometimes, CPS require certification.

New theories and tools are required

Lack of theory and **tools that help designers to build CPS** in an efficient way

- ❑ Extending **abstractions** that integrate in the existing network infrastructures and reference models
- ❑ Koubaa, A and Anderson, B. (2009) proposed a **protocol stack** for CPS on top of the TCP/IP stack



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Need of distribution middleware in CPS

- ❑ Preeminence of TCP/IP stack
- ❑ Best effort techniques => Difficult to achieve timing predictability
- ❑ CPS require combining different types of traffic with different Quality of Service (QoS) requirements
- ❑ Convergence of Internet technologies with embedded systems
- ❑ Programming directly over TCP/IP sockets is complex, especially as the number of devices increases
- ❑ According to T. Pearson (2005), **the use of middleware produce up to 50% decrease in software development and costs**
- ❑ Middleware technologies:
 - Provide an additional layer on top of the TCP transport layer
 - Follow modular approaches
 - Solve scalability and heterogeneity needs

General purpose middleware specs

- ❑ Success of some middleware specifications
 - CORBA, ICE, DDS, Web Services, OPC (in industrial environments)
- ❑ Used for distributing information (Distribution middleware specifications)
- ❑ Do not solve specific challenges involved at the construction of CPS:
 - Real-time, management of the resources, management and schedulability of distributed systems, etc.
- ❑ Lack of specific features for CPS domain applications

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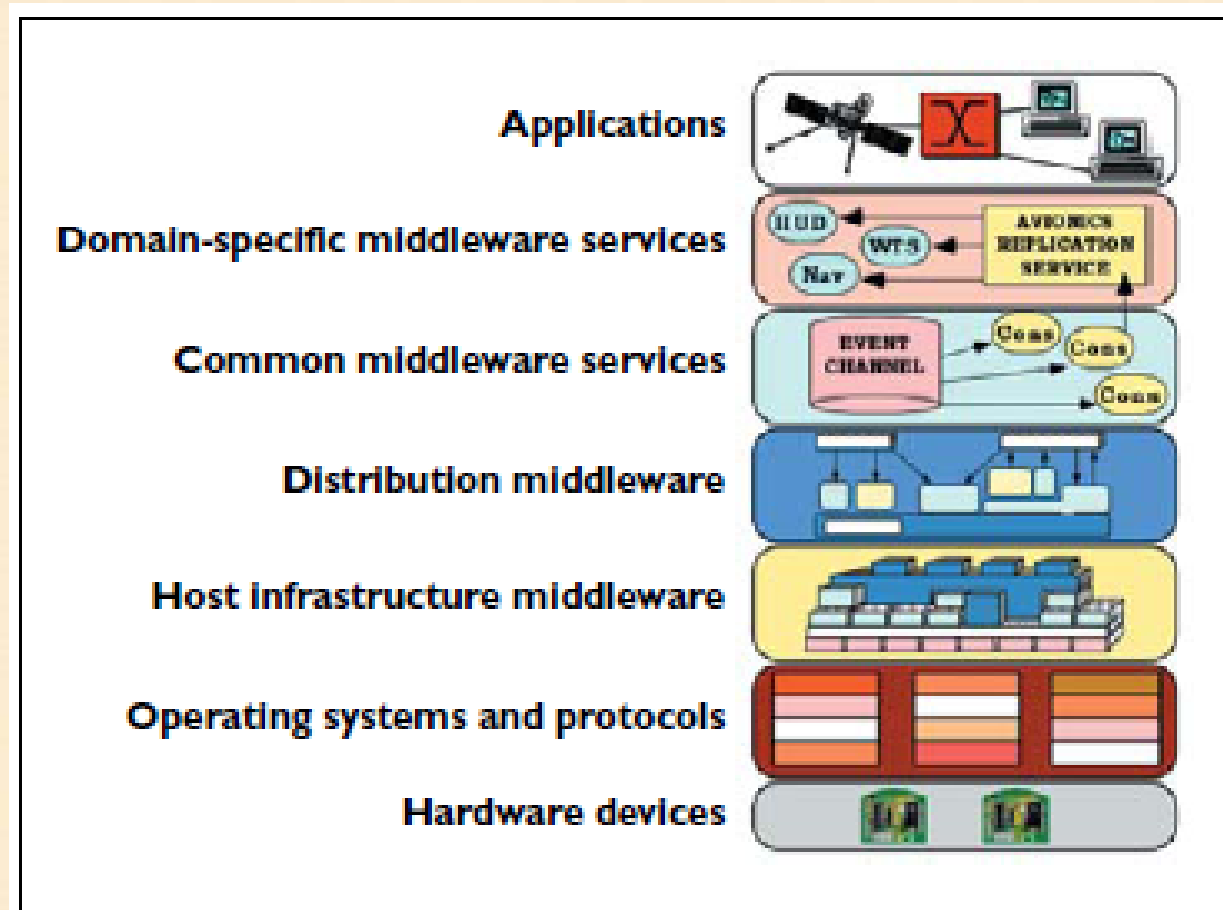
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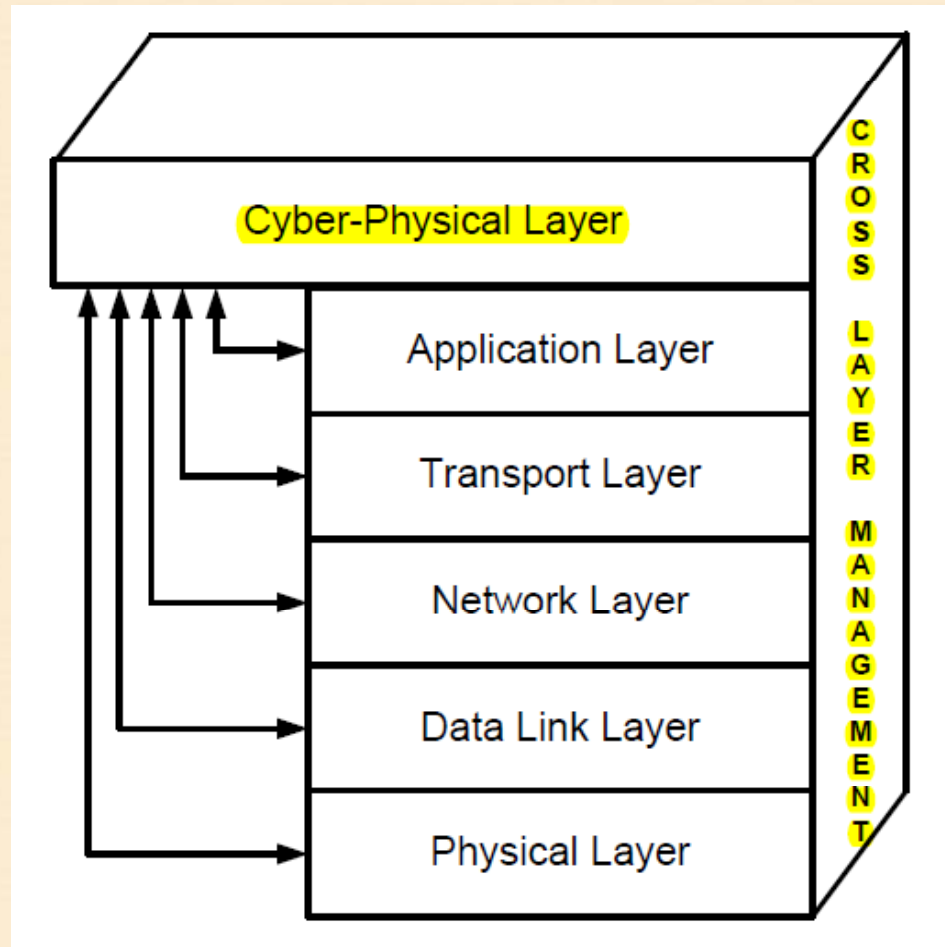
Layered middleware architectures

- ❑ Middleware is organized in a hierarchy of several layers (D.C Schmidt, 2002)



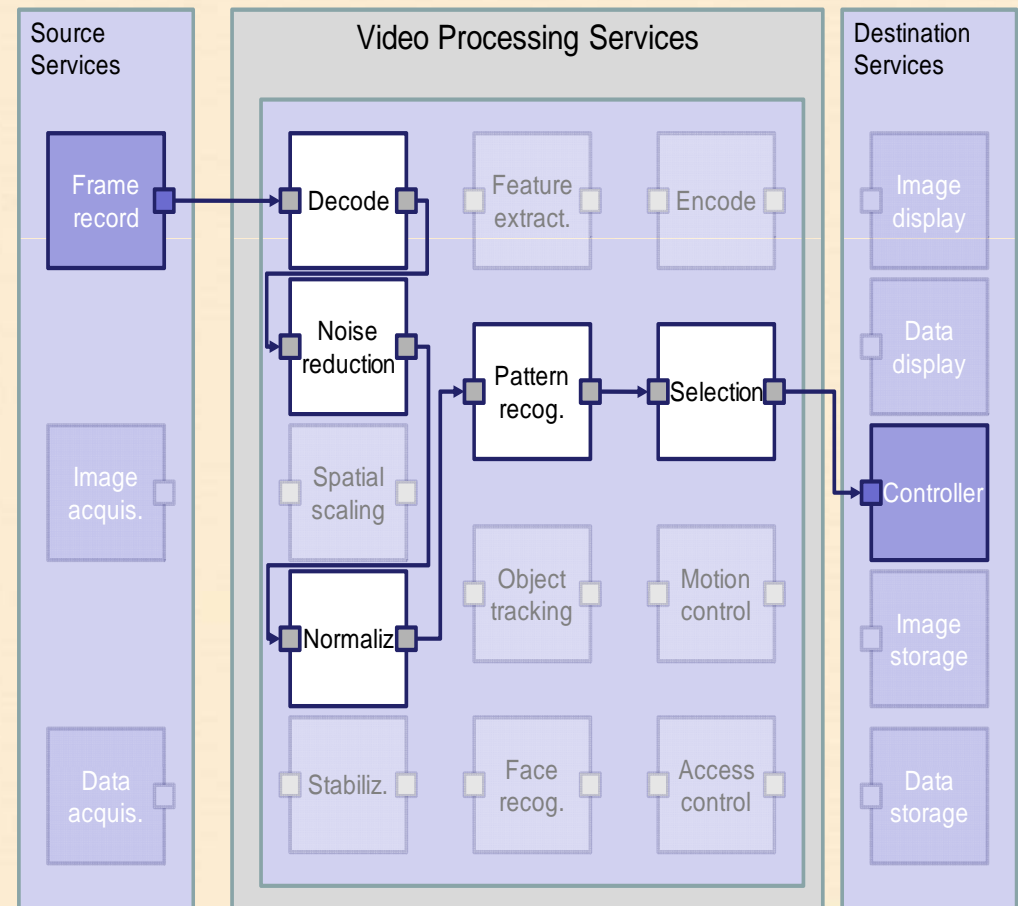
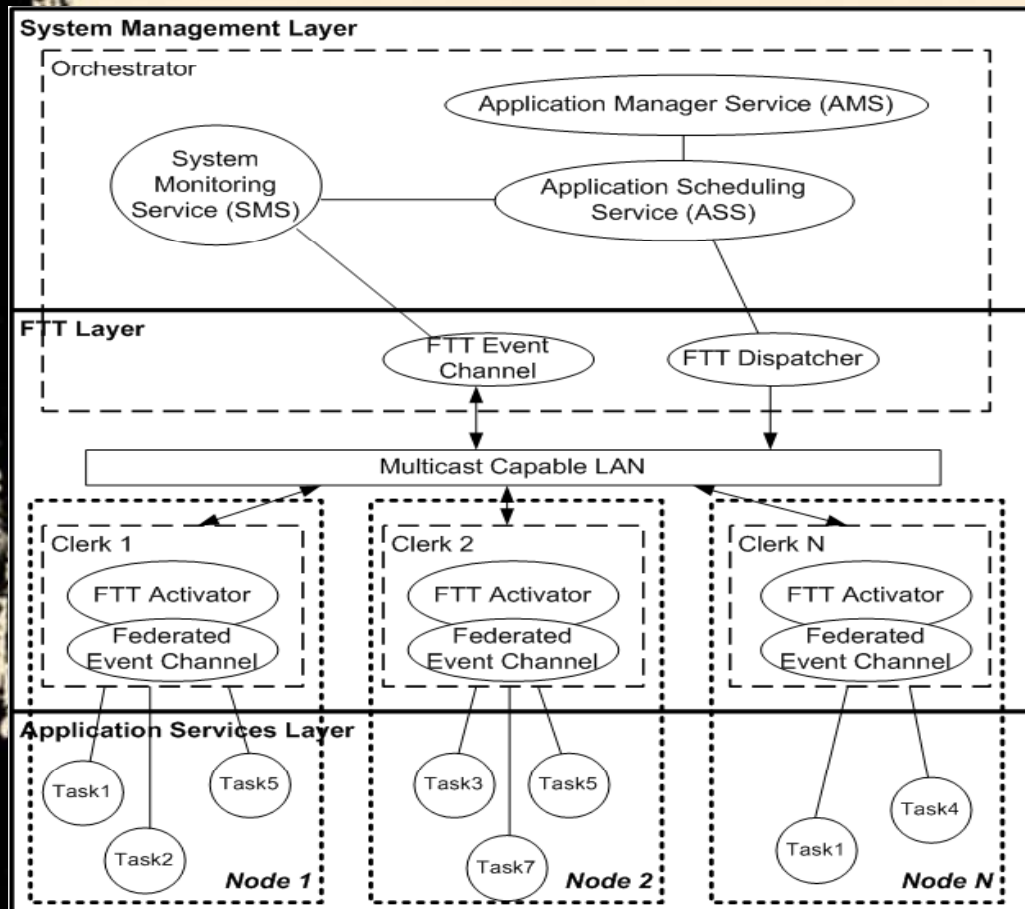
Middleware architectures for CPS

- ❑ Provide specific services for CPS and software abstractions
- ❑ The Cyber-Physical Layer



FTT-MA

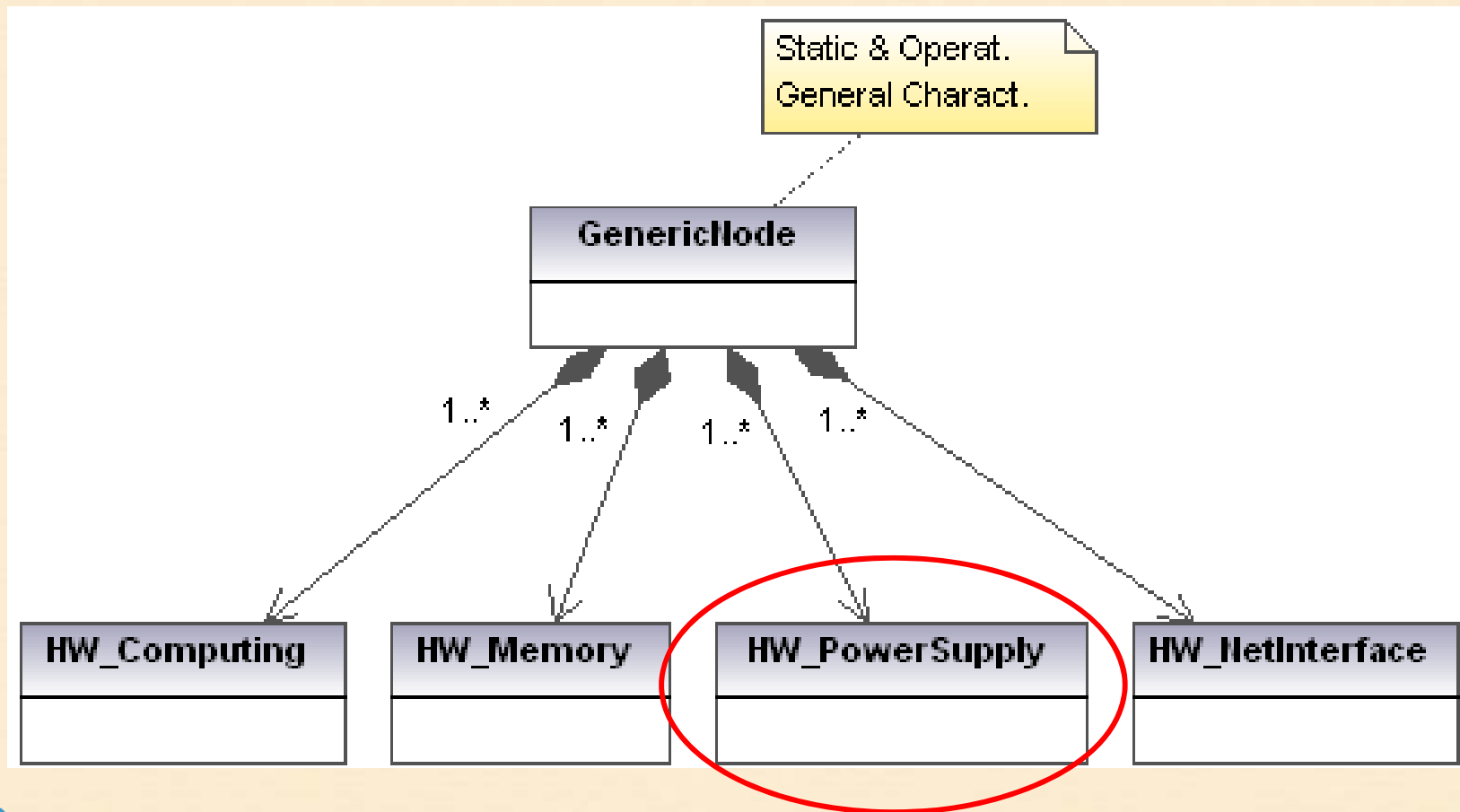
- Synchronizing the tasks activations of a distributed system according to a plan that may be changed at run-time (*PhD Adrian Noguero*)



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Infrastructure modelling

- ❑ CPS require a close interaction with the underlying infrastructure.
- ❑ It is necessary to model both static and dynamic attributes



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Conclusions

The design of CPS:

- ☐ Involve the use of different computing, communication and control technologies
- ☐ Require satisfying simultaneously several restrictive constraints
- ☐ Frequently, IP technologies are accepted
- ☐ New abstractions that represent CPS entities are needed
- ☐ Specific middleware architectures may provide services and abstractions for CPS
- ☐ Infrastructure modelling must be considered

Algunos proyectos recientes:

❑ Proyectos Europeos:

- ❑ iLAND, middleware for deterministic dynamically reconfigurable Networked embedded systems (2009-2012 ARTEMIS)

❑ Proyectos Nacionales:

- ❑ QoS DREAMS, QoS Driven REconfiguration of Distributed Systems (2013-15 MINECO)

❑ Proyectos autonómicos / EHU

- ❑ Diseño de sistemas distribuidos ciber-físicos con el estándar IEC61499 (EHU13/42, 2013-2015)
- ❑ FACTWARE, Arquitectura Middleware para la composición y reconfiguración dinámica y determinista en aplicaciones de automatización industrial (SAI11/31, 2011-12)
- ❑ Diseño de un entorno para la construcción de laboratorios remotos (EHU09/29, 2007-2009)

Docencia en Masters

- ❑ Máster en Ingeniería de Control, Automatización y Robótica
 - ❑ Dept. Ing. Sistemas y Automática

- ❑ Máster en Ingeniería de Control, Automatización y Robótica
 - ❑ E.U. de Ingeniería de Vitoria-Gasteiz

Thank you

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