COURSE GUIDE	2023/24	
Faculty 323 - Facult	y of Social and Communication Sciences	Cycle .
Degree GPERIO31	- Bachelor's Degree in Journalism	Year Third year
COURSE		
27105 - Principles of Jou	Irnalistic Design	Credits, ECTS: 6
COURSE DESCRIPTION		
1 Description and contex	tualization of the subject	
issues raised in compuls	listic Design is a compulsory subject of the third year ory subject of the second year The Technology of Jou lized continuation in the optional course of the third ye	urnalism are specifically developed, which
· ·	will acquire the ability to use the most common profes alistic field. These will be used according to the journa	
	creation of informational products, students will have listic project; from ideation to production, and final pub	•
COMPETENCIES/LEARNI	NG RESULTS FOR THE SUBJECT	
2 Competences / Learnir	ng outcomes of the subject	
 G004 The design of the different communication 	chniques, technologies and resources of communicati the formal and aesthetic aspects of the information con- firms. nning, executing and successfully managing news or	ntent, according to the characteristics of the
The transversal compete	ences of TC1 autonomy and TC8 teamwork will be wo	orked on
1. C3CC05 To identify a	vill allow the student to obtain the following capacities nd apply the general graphic elements of design for th effectively handle the work tools (desktop publishing p	ne realization of a journalistic product.
technologies adopting st	ign and plan the production of informative and community rategies for their development and optimization of tea resources of photographic expression to be able to b	imwork.
CONTENIDOS TEÓRICO-F	PRÁCTICOS	
3 Theoretical and practic	cal content	
 Press, Technology an Basic principles. Brief history of the Jour Terminological clarification and objective 	nalistic Design. tions.	
 Elements of the Journ The format. The header. The column. The page. 	alistic Design I	
 3. Elements of the Journ Typography. Titling. Illustration. Typographic resources 		

- Typographic resources.
- 4. Elements of the Journalistic Design III

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- Whites.
- Colours.
- The articulation of the journalistic product.
- Advertising.

5. The change in Journalistic Design on the 'websites' of Digital Newspapers.

TEACHING METHODS

4 Methodology

In the master classes (two hours a week) the theoretical contents of the subject will be presented and significant examples of the topics addressed will be shown.

Practical sessions (two hours a week) will be carried out in a Multimedia Room and these will consist of practical exercises with desktop publishing programs (InDesign, etc.).

TYPES OF TEACHING

	Types of teaching	М	S	GA	GL	GO	GCL	TA	TI	GCA	
Hours of face-to-face teaching		32		28							
Horas de Activi	dad No Presencial del Alumno/a	48		42							
Legend:	M: Lecture-based	S: 5	Seminar				GA: A	polied c	assroon	n-based o	Iroups
-	M: Lecture-basedS: SeminarGA: Applied classroom-basedGL: Applied laboratory-based groupsGO: Applied computer-based groupsGCL: Applied clinical-based								-	•	
	TA: Workshop	TI: Industrial workshop					GCA: Applied fieldwork groups				
valuation me	thods										
	is evaluation										
	urse evaluation										
valuation toc	Is and percentages of final	mark									
	noice test 20%										
	, cases or problem sets 80%										
RDINARY EX	AMINATION PERIOD: GUID	ELINE	S AND		NG OU	Т					
Ordinary ca	I: Guidance and withdrawal										
1. Multiple c 2. Individual If face-to-fac	ation system and percentages hoice test: 20% (of the total m and team works: 80% (of the ce teaching is suspended due addition, students will hand in	ark) total m to the	pander					nd prac	tical wo	ork will b	e requested
continuous a	ce with art. 8.3 of the Regulate assessment and adhere to the e semester, that is, before Nov	final e	xam m								
the call with	ce with article 12.2 of the Reg in a month before the end of the ritten to the teacher of the sub	he tead					•				
-	udents taking the final exam,	withdra	wal wil	l be a f	act whe	en not a	attendin	ig the te	est on t	the offici	ial evaluation
day.											
	ARY EXAMINATION PERIOD	: GUI	DELINE	ES AND) OPTI	NG OU	T				
): GUIE	DELINE	ES AND) OPTI	NG OU	т				

MANDATORY MATERIALS

Adobe InDesign

BIBLIOGRAFÍA

Basic bibliography

Basic

- Koren, Leonard & Wippo Meckler, R. (2001). Graphic Design Cookbook. Mix & Match Recipes for Faster, Better Layouts. Chronicle Books

Detailed bibliography

Depth bibliography

- Brown, T. (2009) Change by Design: How Design Thinking Transforms Organizations and Inspires Innovation. New York: HarperCollins.

- Cross, N. (2011) Design Thinking. London: Bloomsbury.
- E Carter, David. (2001). The big book of corporate identity design. HarperCullins Publishers, New York.
- Loxley, Simon (2004). The Secret History of Letters. I.B. Tauris.
- Norman, D. A. (1990) The Design of Everyday Things. New York: Doubleday
- Paxson, P. (2018) Mass Communications and Media Studies: An Introduction. Bloomsbury.
- Thomas, Gregory (2000). How to design logos, symbols, and icons. North Light Books, China

Journals

Revista Zer Aldizkaria: www.ehu.es/zer

Web sites of interest

Interesting websites

Society for News Design http://www.snd.org

Society for News Design. Capítulo español http://www.snd-e.com

World Association of News Publishers http://www.ifra.com

OBSERVATIONS