PRUEBA COMÚN

PRUEBA 2022

INGLÉS

PRUEBA

SOLUCIONARIO

UNIBERTSITATERA SARTZEKO PROBAK 25 URTETIK GORAKOAK

PRUEBAS DE ACCESO A LA UNIVERSIDAD PARA MAYORES DE 25 AÑOS

2022ko MAIATZA

MAYO 2022

INGELESA

INGLÉS

METAVERSE

"Metaverse" sounds like something out of a sci-fi novel. There's a good reason for that – it is.

In July, Facebook founder Mark Zuckerberg said that within the next five years, he expects it to be described not as a social network, but as a metaverse company. South Korean millennials are also gathering in virtual alternative worlds, and the term metaverse is now popular in Silicon Valley with Microsoft also talking about converging the digital and physical worlds. The term *Metaverse* is fast becoming a buzzword in tech and business, but do you know what it means?

The term was coined in Neal Stephenson's 1992 novel *Snow Crash*. Like the similar term "*cyberspace*", it describes a three-dimensional, immersive version of the internet in which human beings do business, play games, and socialize, represented by digital avatars. And just as the term cyberspace did, the metaverse has made the leap from comics and science-fiction films to the boardroom and the business sections.

This is not a new vision by any means. Virtual worlds such as Second Life, where individuals can establish businesses and buy digital property for real money, have been around for a few decades. But usage has largely been limited to enthusiasts. The key difference today – according to proponents of the metaverse – is that not only has technology advanced considerably, but the pandemic has driven new demand for remote interaction.

Due to the global health crisis over the past 18 months, more people have been working from home and going to school remotely, spending a lot more time online and missing out on human interaction. According to Wired magazine journalist Elizabeth Hairstone, at the moment, we connect with people who aren't physically near us, by going to websites or using messaging apps and video calls, but now some people think there's more demand for online spaces where people's interactions can be more multi-dimensional and life-like, allowing people to immerse themselves in digital content rather than simply viewing it.

UNIBERTSITATERA SARTZEKO
PROBAK 25 URTETIK GORAKOAK

PRUEBAS DE ACCESO A LA
UNIVERSIDAD PARA MAYORES
DE 25 AÑOS

2022ko MAIATZA

MAYO 2022

INGELESA

INGLÉS

As with its previous incarnations, the metaverse may turn out to be more hype than reality. But with technology advancing all the time, it's likely that at least some aspects of it will become everyday parts of our lives.

UNIBERTSITATERA SARTZEKO
PROBAK 25 URTETIK GORAKOAK

2022ko MAIATZA
INGELESA

*PRUEBAS DE ACCESO A LA
UNIVERSIDAD PARA MAYORES
DE 25 AÑOS*

MAYO 2022
INGLÉS

Reading Comprehension (7 marks)

I. Choose the correct answer (2 marks)

1. The sci-fi novel that coined the term "metaverse" was

A. Microsoft.

B. Facebook.

C. Snow Crash.

D. Silicon Valley.

2. The term metaverse refers to a virtual world

A. designed to support the latest mobile technology.

B. designed for people involved in gaming activities.

C. that connects people worldwide without the Internet.

D. in which people interact virtually through technology.

3. An Avatar is

A. a little cartoon of yourself.

B. your pet in the metaverse.

C. a computer-simulated world.

D. a virtual-reality space on the Internet.

d) The writer's opinion is that in the future

A. the Metaverse will have minimal impact on our lives.

B. parts of the Metaverse will have a high impact on our lives.

C. human beings will only interact with each other in the virtual world.

D. the functioning of the Metaverse will depend on technological advances.

UNIBERTSITATERA SARTZEKO
PROBAK 25 URTETIK GORAKOAK

*PRUEBAS DE ACCESO A LA
UNIVERSIDAD PARA MAYORES
DE 25 AÑOS*

2022ko MAIATZA

MAYO 2022

INGELESA

INGLÉS

II. Are these statements TRUE or FALSE? Justify your answers based on information from the text, rewriting the original sentences in your own words or quoting properly (2 marks)

1. Virtual worlds are not new but have advanced considerably because of the health crisis.

……………………………………………………………………………………………

……………………………………………………………………………………………

2. Terms such as Cyberspace or Metaverse were first used in comics and films.

……………………………………………………………………………………………

……………………………………………………………………………………………

III. Answer the following questions according to the information given in the text. Write complete sentences using your own words. Do not copy from the text (2 marks)

1. Why has the term Metaverse become so popular lately?

……………………………………………………………………………………………

……………………………………………………………………………………………

2. What can people do in the Metaverse? (write at least three things)

……………………………………………………………………………………………

……………………………………………………………………………………………

IV. Find words in the text meaning the following: (1 mark)

creator-generator-initiator   ……………………

individuals-people   ……………………

a period of 10 years   ……………………

without direct control-from a distance   ……………………

reporter-pressman/woman   ……………………

UNIBERTSITATERA SARTZEKO
PROBAK 25 URTETIK GORAKOAK

PRUEBAS DE ACCESO A LA UNIVERSIDAD PARA MAYORES DE 25 AÑOS

2022ko MAIATZA

MAYO 2022

INGELESA

INGLÉS

Writing (3 marks)

Write an answer to one of the questions below (80-100 words).

1. You see this announcement on your school website:

ARTICLES WANTED

What are the benefits of the metaverse?
How will the metaverse change human interaction? Would you like to interact more in the metaverse?
To which extent are we already living in the metaverse today?

Write us an article answering that question
We will publish the best articles on our blog

2. In your English class, you have been talking about the Metaverse. Now your English teacher has asked you to write an opinion essay.

Would you prefer to live in a virtual world rather than this one? Would humans act differently to each other in a virtual world? Would there be more or less violence, for example?

UNIBERTSITATERA SARTZEKO HAUTAPROBAK 25 URTETIK GORAKOAK

2022ko MAIATZA

INGELESA

PRUEBAS DE ACCESO A LA UNIVERSIDAD PARA MAYORES DE 25 AÑOS

MAYO 2022

INGLÉS

EBAZPENA INGELESA / SOLUCIONARIO INGLÉS (2022)

METAVERSE

"Metaverse" sounds like something out of a sci-fi novel. There's a good reason for that – it is.

In July, Facebook founder Mark Zuckerberg said that within the next five years, he expects it to be described not as a social network, but as a metaverse company. South Korean millennials are also gathering in virtual alternative worlds, and the term metaverse is now popular in Silicon Valley with Microsoft also talking about converging the digital and physical worlds. The term *Metaverse* is fast becoming a buzzword in tech and business, but do you know what it means?

The term was coined in Neal Stephenson's 1992 novel *Snow Crash*. Like the similar term "*cyberspace*", it describes a three-dimensional, immersive version of the internet in which human beings do business, play games, and socialize, represented by digital avatars. And just as the term cyberspace did, the metaverse has made the leap from comics and science-fiction films to the boardroom and the business sections.

This is not a new vision by any means. Virtual worlds such as Second Life, where individuals can establish businesses and buy digital property for real money, have been around for a few decades. But usage has largely been limited to enthusiasts. The key difference today – according to proponents of the metaverse – is that not only has technology advanced considerably, but the pandemic has driven new demand for remote interaction.

Due to the global health crisis over the past 18 months, more people have been working from home and going to school remotely, spending a lot more time online and missing out on human interaction. According to Wired magazine journalist Elizabeth Hairstone, at the moment, we connect with people who aren't physically near us, by going to websites or using messaging apps and video calls, but now some people think there's more demand for online spaces where people's interactions can be more multi-dimensional and life-like, allowing people to immerse themselves in digital content rather than simply viewing it.

As with its previous incarnations, the metaverse may turn out to be more hype than reality. But with technology advancing all the time, it's likely that at least some aspects of it will become everyday parts of our lives.

Adapted from: https://moneyweek.com/investments/investment-strategy/too-embarrassed-to-ask/603746/what-is-the-metaverse

UNIBERTSITATERA SARTZEKO HAUTAPROBAK 25 URTETIK GORAKOAK

2022ko MAIATZA

INGELESA

PRUEBAS DE ACCESO A LA UNIVERSIDAD PARA MAYORES DE 25 AÑOS

MAYO 2022

INGLÉS

Reading Comprehension (7 marks)

I. Choose the correct answer (2 marks)

1. The sci-fi novel that coined the term "metaverse" was

A. Microsoft.

B. Facebook.

C. Snow Crash.

D. Silicon Valley.

2. The term metaverse refers to a virtual world

A. designed to support the latest mobile technology.

B. designed for people involved in gaming activities.

C. that connects people worldwide without the Internet.

D. in which people interact virtually through technology.

3. An Avatar is

A. a little cartoon of yourself.

B. your pet in the metaverse.

C. a computer-simulated world.

D. a virtual-reality space on the Internet.

d) The writer's opinion is that in the future

A. the Metaverse will have minimal impact on our lives.

B. parts of the Metaverse will have a high impact on our lives.

C. human beings will only interact with each other in the virtual world.

D. the functioning of the Metaverse will depend on technological advances.

UNIBERTSITATERA SARTZEKO HAUTAPROBAK 25 URTETIK GORAKOAK

2022ko MAIATZA

INGELESA

PRUEBAS DE ACCESO A LA UNIVERSIDAD PARA MAYORES DE 25 AÑOS

MAYO 2022

INGLÉS

II. Are these statements TRUE or FALSE? Justify your answers based on information from the text, rewriting the original sentences in your own words or quoting properly (2 marks)

1. Virtual worlds are not new but have advanced considerably because of the health crisis.

It is true. According to the text, "Due to the global health crisis over the past 18 months, more people have been working from home and going to school remotely, spending a lot more time online and missing out on human interaction".

2. Terms such as Cyberspace or Metaverse were first used in comics and films.

The text states, "And just as the term cyberspace did, the metaverse has made the leap from comics and science-fiction films to the boardroom and the business sections", so it is true.

III. Answer the following questions according to the information given in the text. Write complete sentences using your own words. Do not copy from the text (2 marks)

1. Why has the term Metaverse become so popular lately?

The term Metaverse has become so popular lately because many people such as the Facebook founder Mark Zuckerberg, South Korean millennials or Microsoft workers are talking about it.

2. What can people do in the Metaverse? (write at least three things)

In the Metaverse, people can do business, play games, socialize, establish businesses or buy digital properties for real money.

IV. Find words in the text meaning the following: (1 mark)

creator-generator-initiator **founder**

individuals-people **human beings**

a period of 10 years **decade**

without direct control-from a distance **remotely**

reporter-pressman/woman **journalist**

UNIBERTSITATERA SARTZEKO
HAUTAPROBAK 25 URTETIK
GORAKOAK

2022ko MAIATZA

INGELESA

PRUEBAS DE ACCESO A LA
UNIVERSIDAD PARA MAYORES
DE 25 AÑOS

MAYO 2022

INGLÉS

Writing (3 marks)

Write an answer to one of the questions below (80-100 words).

1. You see this announcement on your school website:

ARTICLES WANTED

What are the benefits of the metaverse?
How will the metaverse change human interaction? Would you like to interact more in the metaverse?
To which extent are we already living in the metaverse today?

Write us an article answering that question
We will publish the best articles on our blog

2. In your English class, you have been talking about the Metaverse. Now your English teacher has asked you to write an opinion essay.

Would you prefer to live in a virtual world rather than this one? Would humans act differently to each other in a virtual world? Would there be more or less violence, for example?